

Description

Highly adhesive, medium-viscous special oil spray for preserving and lubricating guns and metal parts. Ensures optimum corrosion protection and forms an even, stable and particularly water-repellent oil film on the surface. Ensures optimum wear protection of moving parts or at lubrication points due to its outstanding lubrication properties. Penetrates even hard-to-reach lubrication points due to extremely good penetration properties and remains stable even after long periods of use thanks to high protection against resinification. The PTFE solid lubricants contained guarantee emergency running properties and the lowest friction coefficients. A versatile gun care spray with good plastic compatibility and the option of oiling wood.

Properties

- long-term corrosion protection
- excellent long-term lubricating effect
- emergency running properties thanks to microceramics
- prevents stick-slip sliding
- compatible with most commercially available plastics
- strong adhesion and yet easy to remove
- easy to use
- broad application area
- does not resinify or become sticky
- does not contain acids

Technical data

Form	liquid
Base	combination of oil
Color / appearance	yellowish-brown, cloudy
Odor	characteristic
Flash point	-10 °C
Operating temperature range	-40 - +140 °C

Areas of application

Preserves, lubricates and protects guns, machines, tools, metallic components, instruments and much more from wear, rust and corrosion.

Application

Shake can vigorously before use. Carefully clean parts before oiling. Old oil residues can be easily removed with LIQUI MOLY Rapid Cleaner (part no. 3318). Apply a small amount of oil to the lubrication points after drying, let it air off and wipe off any excess oil. Clean oil from the barrel and the chamber before shooting.

Available pack sizes



Available pack sizes

200 ml Can aerosol	4390 D
200 ml Can aerosol	24396 GB
200 ml Can aerosol	24398 S-N

Our information is based on thorough research and may be considered reliable, although not legally binding.